

A Study of the Impact of Digital Media on Adolescents 'Learning Outcomes and its Contribution to Teachers' Teaching Effectiveness

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Abstract:

With the rapid development of digital media, adolescents increasingly rely on various digital tools in their learning. This trend has sparked widespread concern in the education community. Studies have shown that digital media not only affects adolescents' learning effectiveness but also profoundly impacts teachers' teaching styles. Therefore, this study aims to investigate the impact of digital media on adolescent learning outcomes and its contribution to teachers' teaching effectiveness. Five secondary school students from different schools and four teachers were selected as the subjects of this study using semi-structured interviews. Through open-ended questions, the researcher guided the interviewees to share their personal experiences and perceptions to ensure the richness and diversity of the data. The study results show that digital media's impact on adolescents' learning outcomes is twofold. On one hand, respondents acknowledged that digital media enhances interest and engagement in learning while fostering independent study. However, they also noted that excessive reliance on digital media can lead to distractions. This dual perspective highlights the potential benefits of digital media in education and the risks associated with its overuse, suggesting a need for balanced integration in learning environments. In addition, teachers also indicated that digital media helped to enhance teaching effectiveness by increasing classroom engagement and students' motivation to learn through interactive platforms. In summary, digital media play a positive role in adolescent learning and teachers' teaching, but they also pose challenges. Therefore, educators should pay attention to the appropriate use of digital media and advocate a balanced approach to learning to maximise its positive impact on learning outcomes.

Keywords: Digital media; Teenagers; Learning effect.

1. Introduction

In the digital age, the spread of digital media has profoundly changed how information is disseminated and communicated, especially in education, where digital technologies are dramatically changing education, skills, and employment. Through educational collaboration, digital technologies are advancing beyond traditional boundaries, enabling the adoption of innovative and non-conventional teaching and learning methods. This integration fosters a transformative approach to education, promoting new ways of thinking and engaging with content [1]. Digital media encompasses the tools and technologies employed for teaching and learning in the digital age. These include, but are not limited to, personal computers, laptops, tablets, and smartphones with internet connectivity, as well as televisions, digital games, interactive websites, and various other digital devices [2]. These tools offer unprecedented opportunities for learners and educators, making knowledge acquisition more accessible and efficient. With the rapid development of Internet technology, digital media has become an integral part of young people's lives. Data show that 95% of 13 to 17-year-olds own a smartphone [3]. This phenomenon has sparked discussions among parents, educators, and policymakers in terms of adolescents' use and misuse of digital media [4].

Students can access rich learning resources anytime, anywhere, and teachers can utilise a wide range of digital tools to enhance classroom interaction and teaching effectiveness. However, this change is not without challenges. Information overload, distraction, and the impact on traditional learning styles are all issues educators must face during the digital transformation. In addition, using digital media may also lead to a decline in learners' social skills, and over-reliance on technology may affect their critical thinking and problem-solving skills. Therefore, how to effectively integrate digital media to facilitate learning while addressing these potential challenges has become an important topic in education. The focus of this study is to investigate the impact of digital media on adolescents' learning outcomes and its contribution to enhancing teachers' teaching effectiveness. In this context, digital media function not only as a tool for learning but also as a vital bridge facilitating interaction and engagement between teachers and students. Through the effective use of media, educators are able to increase students' engagement and motivation to learn, which in turn enhances teaching effectiveness. In order to gain a deeper understanding of this phenomenon, this study used semi-structured interviews with five secondary school students and four educators, aiming to explore their experiences of digital media use and their perceptions of learning effectiveness. This

method can provide rich qualitative data to help us better understand adolescents' real feelings and challenges in digital learning environments. There has been an accumulation of research on the impact of digital media on learning and teaching. Many scholars have pointed out that using digital media can significantly increase students' learning engagement and motivation, especially in highly interactive learning environments. Studies have shown that social media and online learning platforms can facilitate communication and cooperation among students and enhance the social aspect of learning. In addition, teachers' effective integration of digital media in the classroom can help them to better organise their teaching and provide real-time feedback, thus enhancing student learning. However, despite studies revealing the positive impact of digital media, there is still a relative lack of research on their specific effects on teachers' teaching effectiveness and how to effectively use these tools in real classrooms. Especially among the adolescent population, there is still a need for further research on how they perceive and use digital media. This study is essential to fill the research gap on the impact of digital media on adolescent learning and teachers' teaching effectiveness. Through in-depth interviews with secondary school students, the author hopes to reveal the role of digital media in the actual learning process and how teachers can use these tools to enhance their teaching effectiveness. This is not only instructive for educational practitioners but also provides empirical support for educational policy-making. In addition, the originality of this study lies in the use of semi-structured interviews to gain an in-depth understanding of adolescents' real-life experiences in digital learning environments, which provides new perspectives for future related research. Five secondary school students were selected as the research subjects, aiming to understand their experience of using digital media and their views on learning outcomes through in-depth interviews. This approach can provide rich qualitative data to help us better understand adolescents' real feelings and challenges in digital learning environments. This study aims to provide a valuable reference for educational practices and help educators better understand and utilise digital media. By revealing the role of digital media in adolescent learning and its facilitating effect on teachers' teaching, the author hopes to provide new ideas and methods for educational practice. In addition, this study will provide basic data and theoretical support for future related research to promote the development of the field of digital education. To sum up, the application of digital media in education is becoming more widespread, but its effect on learning and teaching still needs to be studied in depth. Through this study, it is hoped that the role of digital media in adolescent learning

and its facilitating effect on teachers' teaching can be revealed, providing new ideas and methods for educational practice. Understanding and utilising digital media in this fast-changing digital era will be the key to improving the quality of education and students' learning outcomes.

2. Research Methodology

This study employs a qualitative research approach, utilizing semi-structured interviews as the primary method. This approach enables the collection of rich, detailed information. While guided by pre-set questions, it also allows the researcher to probe deeper based on participants' responses, facilitating a more nuanced exploration of the topic [5]. The aim was to explore in depth the impact of digital media in education and to deepen the understanding of the use of digital media in education, with a particular focus on its impact on the learning experience of young people.

Through direct communication with secondary school student groups and teacher groups to collect their views and experiences, it is hoped that potential trends and challenges of digital media in educational practice can be revealed. This process not only contributes to an in-depth understanding of the participants' experiences but also provides valuable recommendations for educational policy and practice. The strength of this approach lies in its ability to capture the real feelings and perceptions of the participants, providing the study with rich contextual information and nuanced insights to ensure the depth and consistency of the data.

Open-ended interview questions were designed around learner engagement, innovation in teaching methods and access to resources. Interviewees were categorised into two subjects: educators and educated. The educated included five secondary school and college students, numbered A, B, C, D, and E. These educated came from different disciplinary backgrounds and were able to reflect diverse learning needs and experiences. The participants in this study consisted of four educators: two junior and senior high school teachers, university lecturers, and one educator from a higher education institution, identified as A1, B1, C1, and D1. With many years of teaching experience, these educators were well-positioned to offer valuable and in-depth insights into the use of digital media in the classroom. Audio recordings or notes were used to record the interviews to ensure the accuracy of the information. The audio recordings were transcribed into text to ensure that the participants' original words and emotional expressions were retained. The text was open-coded, and cluster analyzed to identify key themes and group similar codes into broader themes.

The study will follow ethical principles to ensure voluntary participation and confidentiality of information for all participants in the study. Respondents have the right to withdraw from the study at any time, and the information they provide will be used for academic research only and not for any other purpose. Through the above methods, this study aims to comprehensively reveal the dual effects of digital media in education and provide an empirical basis for relevant policies and practices.

3. Results and Discussion

When asked about the convenience of digital media for learning, A believes that 'if you don't understand something, you can find it out without having to go back and forth.' Referring to the ability to quickly find out what they do not understand, B thought that 'they can consult online tutors.' Emphasizing the possibility of consulting online tutors anytime, C feels that 'it speeds up the understanding of unfamiliar knowledge.' 'Supplementing the missing parts of the learning process.' Using learning apps to supplement the missing knowledge makes learning more efficient. E thinks 'will search the related course teaching videos on b-site for some knowledge expansion.' 'You can easily find a lot of study materials you need through these digital mediums during final revision.' Digital media was mentioned as a way to expand knowledge and increase revision efficiency.

However, despite the convenience of learning resources provided by digital media, respondents also pointed out the problem of distraction, especially the use of social media: A thinks that 'it's overall okay easy to get distracted.' E believes that 'the learning platform states unsupervised when completing tasks issued by the teacher, for example, when learning video content, there will be inattentiveness, or even not watch the situation leading to unsatisfactory learning results.

By analysing the interviews with five educated people, the dual impact of digital media on students' learning effect can be clearly seen. On the one hand, digital media provide students with rich learning resources and convenient learning methods, significantly improving independent and collaborative learning efficiency. Respondents A, B, C, and E emphasized the advantages of digital media in quickly finding information, consulting experts, and supplementing knowledge. These conveniences improve students' learning efficiency and stimulate their interest in learning, making it more flexible and personalized.

However, the use of digital media also brings problems of distraction and information overload. Respondents A and E mentioned that they were prone to distraction and lack of concentration when using social media and learn-

ing platforms, which could lead to less effective learning. Information overload makes it difficult for students to effectively sift out valuable information when faced with vast resources, reflecting the differences in information processing ability among different educators.

Analyzing the interviews with four educators, it can be seen that the differences in instructional design features of different types of interactive digital tools lead to varying impacts on student learning [6]. This diversity enriches the pedagogical tools and provides students with a more flexible and personalized learning experience. For example, the visualization approach to teaching and learning mentioned by Educator B1, especially in abstract subjects such as chemistry, can effectively simplify the understanding of complex concepts and enhance students' interest in learning. This suggests that the advantage of digital media lies in its ability to concretize abstract knowledge, thus reducing students' learning difficulty. Meanwhile, educators' A1 and C1 perspectives emphasize the importance of student engagement and immediate feedback. Through interactivity and immediacy, digital media stimulates students' enthusiasm for learning and helps teachers adjust their teaching strategies promptly. This two-way feedback mechanism significantly improves teaching effectiveness. In addition, the application of digital media in remote areas, as mentioned by Educator D1, reveals its potential for educational equity. By breaking down information barriers, digital media not only provides more learning opportunities for students in resource-poor areas but also promotes a balanced distribution of educational resources.

In terms of future development, educators look forward to technological advances and the realization of personalized learning. Educator A1 hoped that more advanced technology would increase classroom participation, while Educator B1 suggested providing diverse learning resources. While stressing the indispensability of high technology in education, Educator C1 called for policy support and a master plan for digital transformation to enhance infrastructure development and promote digital teaching models.

In the modern information society with pervasive digital media, the Internet has broken through time and space constraints and become a ubiquitous learning tool. Designing teaching and learning activities for digital learning and the flexible use of technological tools are critical issues in IT-integrated education [7]. Educators also play an essential role in promoting the effective use of digital media. In the era of "Education + Artificial Intelligence," teachers can leverage high-quality educational resources through online and offline methods. This approach not only supports students in after-school revision and consol-

idating their learning but also provides opportunities for students with advanced abilities to engage in pre-learning. Furthermore, it fosters the development of students' potential by offering a flexible learning environment tailored to diverse needs [8]. At the same time, it is crucial to use data analytics to design personalised learning pathways for each student to ensure that they learn in a way that suits them.

Introducing virtual reality (VR) technology for immersive learning provides a vivid experience and enhances students' engagement. In addition, innovative workshops are conducted to encourage teachers and students to share how to make better use of the digital medium. At the same time, real-time feedback mechanisms help students adjust their strategies during the learning process to enhance their learning outcomes. Teachers not only need to master a wide range of digital tools but also can effectively integrate these tools into classroom teaching. In this way, students can have better learning experiences and outcomes in a rich learning environment. Digital learning should be designed with a student-centred approach, emphasising personalised and self-directed learning. Teachers can use online learning platforms to provide diversified learning resources so that students can choose learning content according to their interests and needs.

Studies also point out that the amount of media and information is increasing, and with the dispersal of time and space, as well as the broad application of intelligent learning terminals, learning information becomes fragmented, non-linear, and flexible, which tends to cause learners' minds to become jumpy and transient. Their attention is easily distracted and diverted [9]. From the perspective of students, they can adopt various strategies to expand the positive impact and reduce the negative effects of digital media. First of all, establishing a learning community is an effective way. Students can create or join online learning groups to share learning resources and experiences regularly and motivate each other. In addition, gamified learning can also increase learning fun and boost motivation through elements such as points and challenges. Self-monitoring tools, such as personal learning logs, enable students to track their learning progress and emotional changes, thereby fostering a deeper understanding of their learning patterns. Interdisciplinary learning and the time-block approach to learning can improve integrative skills and concentration. The former combines knowledge from different disciplines through project-based learning, while the latter divides learning time into short segments, combining breaks and reflection to enhance learning efficiency.

Education policymakers should also pay attention to the use of digital media in education. Policies should support

teachers' professional development and provide the necessary resources and technical support to ensure the effective implementation of digital learning. At the same time, schools should establish a good technological infrastructure to ensure that every student has equal access to and use digital tools. Only in this way can the deep integration of information technology and education be truly realised and the equity and quality of education be promoted.

On the other hand, software developers can support the learning process through innovative technologies and tools. Digital technology, as a fundamental element and revolutionary force, profoundly changes the mode, pattern, and ecology of knowledge dissemination [10]. Developing intelligent learning assistants and using AI to provide personalized advice and resources based on students' learning habits and progress is an effective way to enhance learning outcomes. Meanwhile, augmented reality (AR) applications can combine virtual information with real-life scenarios to improve the interactivity of learning. Creating social learning platforms that allow students to share their achievements and experiences to form a favourable learning atmosphere is also a meaningful direction. In addition, sentiment analysis tools can help students identify and manage their emotions during the learning process and provide appropriate support. Finally, opening up APIs to work with the community encourages third-party developers to create plug-ins or applications to enrich the functions and resources of the learning platform, thus enhancing the overall learning experience.

4. Conclusion

Through research, this paper finds that digital media have a significant impact on enhancing student learning and optimising teachers' teaching. Specifically, interactive digital tools strengthen student engagement and interest in learning, especially in visualisation, and help simplify the understanding of complex concepts. This interactivity and flexibility enable students to be more actively engaged in their learning, thus improving learning outcomes. Therefore, teachers need to balance using digital media to maximise its positive impact and avoid potential negative consequences. In terms of teachers' teaching, digital media enriches the means of teaching and provides an immediate feedback mechanism that enables teachers to quickly adjust their teaching strategies. Such feedback not only improves teaching adaptability but also facilitates the interaction between teachers and students, enhancing teaching effectiveness. In addition, digital media in remote areas breaks down information barriers, provides more learning opportunities for resource-poor students, and promotes educational equity. These findings suggest that digital media

is a teaching tool and an essential means to promote educational equity and enhance teaching quality. This study bridges the gap regarding the dual role of digital media in education and emphasizes the importance of teachers in instructional design. By analysing the effectiveness of applying different digital tools, this paper provides practical suggestions for educators to integrate digital media more effectively to enhance teaching effectiveness and student learning outcomes. It is of great significance to educators, policymakers, and educational technology developers and can provide them with references for practical teaching and learning. Future research should focus on best practices in using digital media and explore how to effectively combine traditional teaching methods with digital tools. In particular, there may be differences in the effectiveness of the use of digital media in different disciplinary contexts. Thus, researchers should consider this factor to develop more targeted teaching strategies. In addition, the current study falls short of exploring in depth the specific impact of digital media on students of different age groups, and future research should consider this dimension to further enhance teaching effectiveness and student learning experiences.

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